

Sierra Vista Soccer Club
Modified Laws of the Game for U16 & U19
Revised 18 September 2018

Law 1 – The Field of Play

A. Dimensions: the field of play must be rectangular. The length of the field is approximately 47 yards. Its width is approximately 30 yards.

B. Markings:

1. Halfway line: a line parallel to the goal lines is to be marked out from touchline to touchline.

2. Center circle: a circle with an eight (8) yard radius.

3. Corner arcs: arcs with a two (2) foot radius at each corner drawn inside the field.

4. Goal area: two (2) lines are drawn at right angles to the goal line, six (6) yards from the inside of each goalpost. These lines extend into the field of play for a distance of six (6) yards and are joined by a line drawn parallel with the goal line.

5. Penalty area: two lines are drawn at right angles to the goal line, 11 yards from the inside of each goalpost. These lines extend into the field of play for a distance of 11 yards and are joined by a line drawn parallel with the goal line.

6. Technical area: two yards back from the touchline, centered on the half line, and the same width as the center circle diameter.

C. Goal Size: from six (6) feet high by 18 feet wide minimum to eight (8) feet high by 24 feet wide maximum.

Law 2 – The Ball: size five (5), accepted by the referee and provided by the home team.

Law 3 – The Number of Players:

A. Maximum number of players on the field at the start of the match must be five (5) per team, one of whom must be a goalkeeper. The minimum number is four (4).

B. Substitutions: either team may substitute players during goal kicks and kick-offs. On a throw-in, only the team with possession of the ball may make substitutions.

Law 4 – The Players Equipment:

A. Conform to FIFA.

B. Non-uniform clothing is allowed based on weather conditions, but uniforms must still distinguish teams.

C. Shin guards: mandatory and must be covered entirely by the stockings. No part of the shin guard can be exposed. You must put the shin guard on first then put the sock over the shin guard. Putting the sock on first then folding the sock over the shin guard is prohibited. If tape or other similar material is applied externally to the sock, it must be the same color as that part of the sock to which it is applied.

D. Hard casts (made of plaster, fiberglass, etc.) and splints (made of plastic or containing metal) are prohibited.

Law 5 – The Referee: USSF Registered referee.

Law 6 – The Assistant Referee: use registered referees or club linesmen/women.

Law 7 – The Duration of the Match: conform to FIFA with the exception of the match being divided into two (2) halves of 45 minutes each. There shall be a half-time interval of five (5) minutes.

Law 8 – The Start and Restart of Play: conform to FIFA.

Law 9 – The Ball In and Out of Play: conform to FIFA.

Law 10 – The Method of Scoring: conform to FIFA.

Law 11 – Offside: conform to FIFA.

Law 12 – Fouls and Misconduct: conform to FIFA.

Law 13 – Free Kicks: conform to FIFA.

Law 14 – The Penalty Kick: conform to FIFA.

Law 15 – The Throw-In: conform to FIFA.

Law 16 – The Goal Kick: conform to FIFA.

Law 17 – The Corner Kick: conform to FIFA.

FIFA Laws of the Game are available at
<http://www.svsoccer.net/clubsite/?p=8952>